
Inflight VR and partner refresh headset content

By **Rick Lundstrom** on December, 3 2019 | Tech & Hardware



Users will see the White House up close and personal in *The People's House*

[Inflight VR](#) has teamed up with EMMY® Award-winning Immersive Entertainment pioneer [Felix & Paul Studios](#) to bring four productions available today to airline passengers using the company's headsets.

"We've taken audiences around the world in extraordinary settings; from the White House, to Eminem's Detroit, to the plains of the Serengeti and the International Space Station," says Félix Lajeunesse, Emmy-winning founder and creative director of Felix & Paul Studios in today's announcement of the new content. "We're excited to team up with Inflight VR to take airline passengers on a journey to some of the most immersive experiences available."

The content collaboration between the two companies will start with *Space Explorers 1: A New Dawn* and *Space Explorers 2: Taking Flight*, *Strangers* and *The People's House*. [Space Explorers](#) is a VR series about the new age of space exploration narrated by Brie Larson. It was produced with the participation of NASA and shines a light on mankind's most ambitious journey to understand our planet, our universe and our origins.

[Strangers](#) is a one-on-one encounter with celebrated musician Patrick Watson at his Montreal studio. It's the winner of the 2014 Proto Award for Best Live Action Virtual Reality Experience.

The People's House is an intimate tour of the White House that gives the viewer access to explore the iconic institution's profound history - from the eight years of the Obama administration to defining events of the last two centuries. It's the winner of the 2017 Primetime Emmy Award for Outstanding

Original Interactive Program.

“Seeing passengers onboard leaning back relaxed into their seats forgetting where they are, shouting out “Wow!” or even shedding tears of amazement after experiencing our product is the most rewarding part of our work,” says Nikolas Jaeger, Co-founder and Head of Content at Inflight VR. “The collaboration with Felix & Paul Studios will take the immersiveness of the passenger experience we provide to our airline customers to another level and positively impact their net promoter score.”